

Beavers Bend Folk Festival & Craft Show

November 9, 10 and 11, 2012

Forest Heritage Center - P.O. Box 157 - Broken Bow, Oklahoma 74728

Phone: (580)494-6497 Fax: (580)494-6689 E-mail: fhc@beaversbend.com



Dear Vendor,

Thank you for your interest in the Beavers Bend Folk Festival and Craft Show held November 9th, 10th and 11th, 2012. **This is a juried show and your application will be reviewed by the Festival committee.**

If you would like to apply for the festival, please note the following requirements to be returned with the application:

- 1) Send photos of your products. (photos will not be returned)
- 2) Send photos of your booth or trailer set-up.
- 3) List of other shows you participate in.
- 4) Brief description of items and prices of items to be sold.
- 5) List any special needs you may have.

* **Food Vendors:** electrical needs must be on application

- 6) Application must be returned by **August 10, 2012.**

* Applications can be printed from the Oklahoma Forestry Website:

<http://www.forestry.ok.gov/beavers-bend-folk-festival>

Craft Vendors: Most booth spaces are indoors. There are outdoor spaces available for demonstrating craftsman. Booth spaces are approximately 8 feet deep and 8 - 10 feet wide. The booth price is \$125.00 total for the three day show.

Food Vendors: Booth spaces are all outdoors. We have limited power so it is **imperative** that you accurately indicate your electrical needs on the application. Only one water hydrant is available for all vendors to share. The booth price is \$225.00 total for the three day show.

All selected vendors must be prepared to set up on Thursday, November 8th and show all three days, November 9th, 10th & 11th -- no exceptions. There will be no percentages charged on your gross sales. There is no application fee. **Send NO Money Now**

Please fill out and return the application by **August 10, 2012.** You will receive written confirmation of acceptance/denial for the 2012 festival by **August 24, 2012.**

Sincerely,

Doug Zook
Festival Coordinator